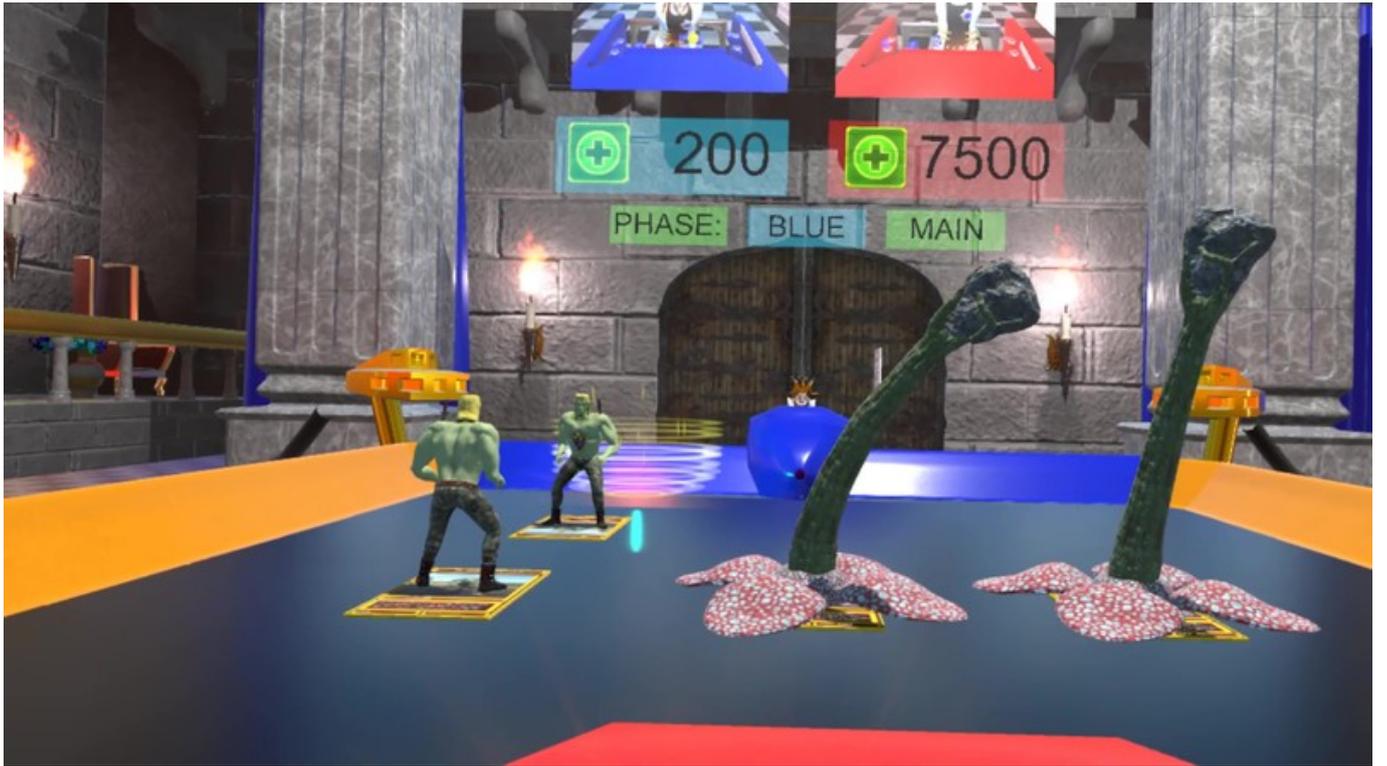

Michael Elgin
EVIL
SANADA
Togi Makabe
Kota Ibushi
Zack Sabre Jr.
Tomohiro Ishii
Katsuyori Shibata
Juice Robinson
Toru Yano
Tama Tonga
Takashi Iizuka
Tanga Loa
Yuji Nagata
Satoshi Kojima
Hiroyoshi Tenzan
Manabu Nakanishi
Super Strong Machine
Tomoaki Honma
YOSHI-HASHI
Taichi
Hiromu Takahashi
KUSHIDA
BUSHI
Ryusuke Taguchi
Gedo
TAKA Michinoku
Yoshinobu Kanemaru
El Desperado
Hirai Kawato
Katsuya Kitamura
Tomoyuki Oka

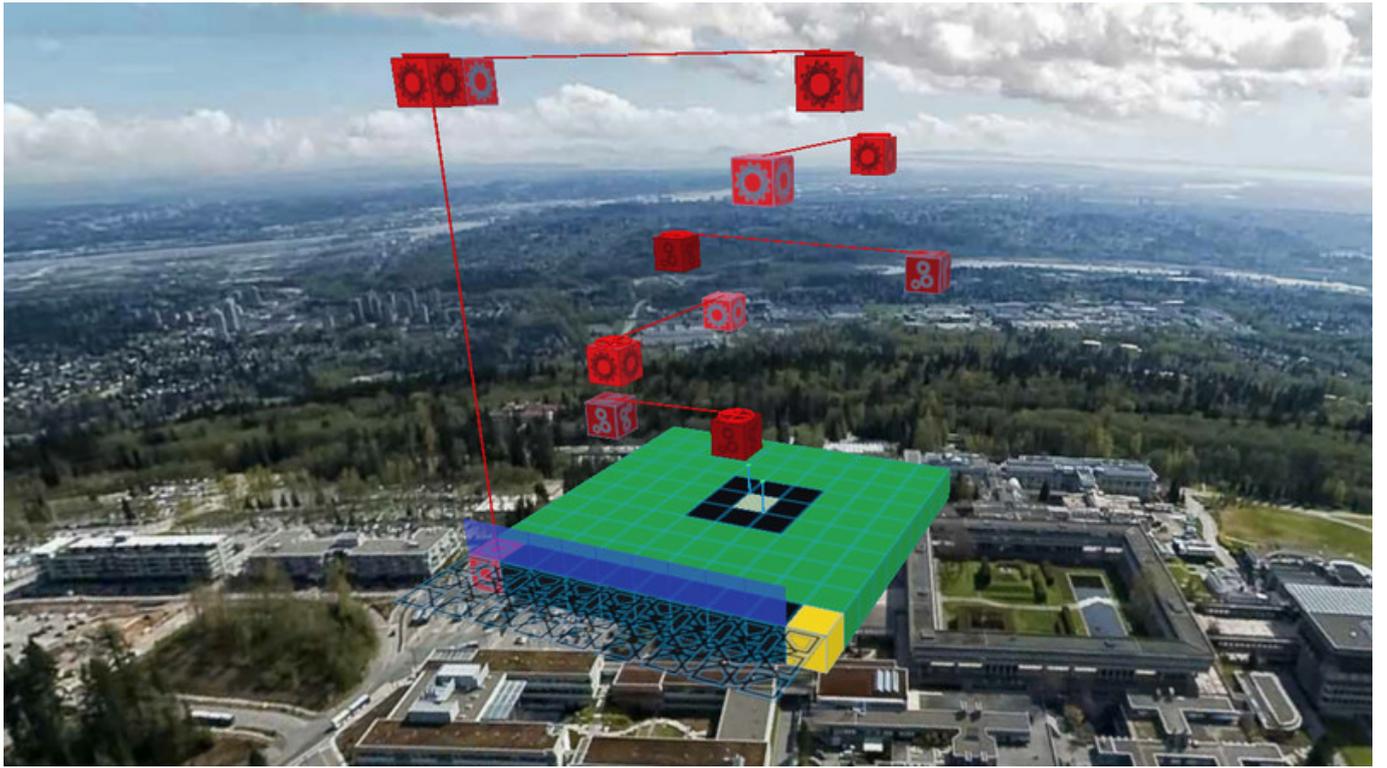
Title: Fire Pro Wrestling World: New Japan Pro-Wrestling Collaboration
Genre: Simulation, Sports
Developer:
Spike Chunsoft Co., Ltd.
Publisher:
Spike Chunsoft Co., Ltd.
Release Date: 26 Sep, 2018

b4d347fde0

English,Japanese







LET'S GO, ALREADY EARLY. COME ON!!! :D TIME FOR A NEW EPISODE. WOOOOT. This is a great game and the developers have already added some content and made various improvements. It may require a painstaking amount of precision and tremendous amounts of trial and error but in the end when it all comes together and you are making par you feel truly accomplished.

UPDATE: 7/12/14

Being as most reviewers on here have not spent that much time with game (except for rabid) this is the truly unique golf game, that fans of "wacky" golf games have been waiting for. If Kirby's dream course was a turn based strategy game this would be the RTS equal. This game makes you think more than a puzzle game and react more than a FPS. It is incredibly well made and gets better by the month. The only downside I can see to recommending this game is that it will affect my positions on the leaderboards. YOU GUYS ROCK. Thanks for making a great game and letting us go along for the ride as I am sure it will become the standard which golf games are measured by.. Best game I never bought. Thank you Pindongle for getting this for me!

Gameplay - 8.5/10

Graphics - 10/10

Sound - 10/10 (Good Yodeling)

Story - 9.5/10

Length - 2/10 (Needz moar levels)

God bless. Have a great day. Please buy this game for a poor person you know!. This is a great puzzle game for its cost. You are sure to get plenty of enjoyment for the amount you pay. This was done by one person and it pretty incredible for what it is. I hope that this game gets discovered by many more people.. Its a fun racing game with some unique mechanics. The cars handle well and its pretty fun to play. The only downsides so far have been some progress resetting (patched about a week after launch) and the required use of a controller. I prefer controller so it doesn't bother me but more options are always better. It also be nice to be able to remap controls but sadly you can't.

Overall though very enjoyable and worth the asking price.. metroidvania at it's best!!!

Metal + metroidvania = Bad Pad!!!. Hotline Miami is

It simply is itself, I can barely compare it to any other game I've played

At the beginning I snobbed it because I felt it was just some nonsense violent game, and I was KINDA right.

But more in the way that nonsense means hard to understand

Hotline Miami's plot is as thick and abstract/metaphorical as it can get, and You will play 70% of the game thinking "well I'm not getting what's this all about but hell I like it a lot.

If the story is really good the fighting system is also really fun to play and to master, mixing together in an extremely worth gaming experience

You have no excuses it's on sale almost always and it requires about 7 hours to finish, just get it

Nope

- The level design is very dummy and not creative at all compared with similiar games;
- The sound effects are annoying and not cool to listen (explosions specially)
- Music it totally forgetable;

Also

No options to adjust sound, music and overall volume.

No options to change resolution. Multiplayer doesn't work. Tried a lot of things like port forwarding in the router and allowing through windows firewall but no success.

Edit: Finally got MP to work by going through Game Ranger. The game itself is lots of fun, now that I can actually play it!. none of the pop up windows work cant see aht anybod is saying makes game impossible to play. It had good music and artwork, but the puzzles were really gimmicky, and the gameplay was a letdown. This game is incredibly endearing, and fun to play through. Yes, some of the combat is repetitive, but that hasn't hampered my enjoyment yet at all. The only thing I want to know is, where can I get more of this? I would really like to see a longer game with your decisions having a much greater impact on everything. In one playthrough, it doesn't seem like you have enough time to get a good feel for the world, and see from townfolk how your decisions play out. I really hope the developer makes a much more involved and longer sequel to this in the future. You would have my money the moment it's released.. I feel like this whole tragedy could have been avoided if the homeowners simply kept up on the door handle maintenance.

Fun game for the curious, don't spend more than \$5 on it.. A simple and fun rogue-like game.

I played the free flash version on Kong, enjoyed it and am pleasantly surprised at the new content in the steam version.

5\$ is a bargain for this game.. I picked up this game at a considerable discount, thanks to the developer's decision to "celebrate" the release of Mighty No. 9. I played the original version of this game some years ago, but didn't get around to playing this version until today.

At the end of my run as ARES, I was ready to give Extinction Agenda EX a thumbs down, and maybe I still should: It's one of the jankiest run-and-gun games I have ever played. Asthetically, it's fine: The music is excellent and the sprite work fairly appealing. Aiming and shooting is just fine thanks to the mouse, but the jumping controls are uniquely unresponsive and occasionally just fail to work at all. ARES' air dash move is especially difficult to use properly. I must have wasted an hour of the two hours it took to finish the game just falling into pits. It's also rather difficult to avoid damage, and if not for the in-built repair ability, I probably would not have gotten anywhere. I imagine I had a similar experience playing the first version of this game, but that was back in 2011 so I don't remember for sure. Nostalgia makes every game seem better I guess, because I gave that game a positive review just yesterday. But playing it again was not nearly as fun.

Then, I played Tarus, the new playable character to this version of the game. And let me tell you, playing Tarus is like playing a different game entirely, and a better one at that. ARES' unwieldy air-dash is replaced with a much simpler to use mid-air hover move, which allows you to fly around for a short duration. At least once jump segment that gave me no end of trouble with ARES can be bypassed using Tarus entirely: Though Tarus' cutscenes differ from ARES, the levels do not. His "limit break"-type move, instead of a smart bomb like ARES, is a invulnerability shield. His weapons, while shorter-ranged and slower then ARES', do considerably more damage. All this meant that my run as Tarus took about half the time, give or take a few minutes. I've never seen a disparity between two characters in the same game this huge before. If you get this game, get it on sale like I did, and don't even bother playing as ARES- Tarus is your bot.. Please someone help me, I can't start the game, it keeps crshing.

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